

AP Studio Art 3D
Summer Assignments 2010
Seoul International High School
Instructor: Ms. Jennifer Smith

INSTRUCTIONS:

You are to complete the following assignments over the summer for the AP 3-D Design class; it is also recommended that you be working in a personal sketchbook. Your summer assignment is a significant part of your first quarter grade. It is imperative that you are well prepared and please give yourself enough time over the summer to complete the work. These three pieces should be very well constructed with evidence of time spent, great care and attention to detail. The work you do outside of the classroom will constitute 50% of your grade. Consequently, if you do not do this work, you will not pass the first quarter.

I also want you to take time over the summer to think about ideas you may want to pursue as a **Concentration**. I do not want you to decide on your concentration on your own, but I do want to prepare a list of **20** potential ideas to be discussed with the class during the second week of school (Sketchbook Assignment).

Not only will you be considering over-arching **themes** for your AP year, but I want you to be thinking about materials. Please prepare a list of at least 20 different **materials** that you are considering using for the year ahead (Sketchbook Assignment).

Please get a **sketchbook** for your AP 3D Summer Assignment/Studio Art year. This sketchbook will be used throughout your entire AP year, so get a nice one. Get something you like that is easy to put in your backpack. Every thought you have for your AP 3D year should be written down in this book. Your assignment lists (**themes and materials**) should be written in this book. Periodically, I will check your sketchbooks.

3 REQUIRED SUMMER ASSIGNMENTS:

PART ONE: MUSEUM VISIT

PART TWO: Sketchbook Assignments

PART THREE: Create 2 significant pieces of 3D artwork Please post all your Breadth Art Projects onto the Ning Website: <http://sisarts.ning.com/> These sculpture pieces will be due on the following dates:

- **July 1st: Art work #1**
- **July 31st: Art work #2**

PART ONE: MUSEUM VISIT

Please go in person to a museum. Keep in mind you are visiting to study **sculpture** not painting. I would like you to identify 6 different pieces of art made by **6 different artists**. Please choose work that you identify with and respond to. Please get a postcard or detailed image of each of these works and glue them into your sketchbook (you can draw them, photograph them or print the images out). Please take detailed notes on these sculptures. In your sketchbook, please do small sketches of these pieces as well. Each piece of work should be labeled appropriately with title, artist, year made and medium. Please indicate where you saw the work. If you are traveling over the summer, you may also visit other museums. Please continue to look at sculpture wherever you go. Please

PART TWO: SKETCHBOOK ASSIGNMENTS

- List of 20 possible **themes**.
- List of 20 possible **materials**
- Museum Visit/Art History: **6 artist/6 pieces of work**: all different to include one postcard for each, thumbnail sketch for each and detailed description of artist and the work. Be prepared to share this work with the class. In your sketchbook, please write down the following about each piece:
 - name of artist
 - title of work
 - year created
 - medium
 - description
 - why did you choose this work?
 - what is the message?
 - what is your opinion?
 - thumbnail sketch of work
- Your work: **2 Separate sketches/plans for your 2 pieces of Breadth Art Works**

PART THREE: Create TWO SCULPTURES

This is a list of ideas for you to help create your sculptures.

1. Using either chopsticks, popsicle sticks, wooden matches, toothpick, dowel rods, mat board cardboard, or any combination of the above, create an architectural model for a house (domestic architecture), a city skyscraper, or a museum of modern art to be built in the year 2075. (This should be the exterior structure, not an interior cut-away.) You may want to reference the work of Frank Gehry, Robert Venturi, Frank Lloyd Wright, or Philip Johnson.
2. Using Sculpture of different colors, fashion full-figure caricatures of your family.
3. Using clay, fashion a three-dimensional self-portrait bust, or, a portrait of a friend or family member.
4. From a block of wood or plaster (at least 7 inches square), fashion a handheld organic sculpture that is inviting to the touch. Tools necessary to manipulate these materials include a rasp (a very rough file), possibly a bandsaw for the wood, a variety of sandpaper grits, and fine steel wool to finish it off. You may choose to oil the wood

sculpture as a protective finishing coat. You might look at the work of Henry Moore, Barbara Hepworth, or Isamu Noguchi.

5. Create a three-dimensional sculpture from found objects. You may choose to look at the work of Pablo Picasso, Julio Gonzales, Richard Chamberlain, or Robert Rauschenberg.
6. Creating a Soft Sculpture Figure: Make a life-size character. Select a theme to portray. Gather materials you'll need: Nylon hosiery, Fiberfill, flesh-tone thread, needle, scissors, scrap materials, and special accessories to finish the character. Start by filling the hosiery with Fiberfill. Pinch, gather, and sew the surface to create anatomical features: eyes, nose, ears, mouth, etc. Use same technique to create wrinkles, puckered faces, and finer anatomical details. Use acrylic paint for painting lips, details. Sew or glue on buttons, beads, or taxidermy eyes; add accessories such as eyeglasses, hair, eyebrows, eyelashes, hat, clothing, gloves, shoes, etc. (Hands can be made by stuffing gloves with Fiberfill.)
7. Changing Perceptual Responses to an Object by Making it Larger: Select a subject for your composition that is normally quite small, such as a paper clip, nail clipper, wrist watch, corkscrew, electrical or mechanical parts, bugs or other small creatures, etc. and recreate the subject on a giant scale: Make a soft sculpture by cutting fabrics and flexible materials, which are then sewn, stuffed, and decorated; or create a large rigid structure by using cardboard and tape.
8. Creating an Aesthetic Object from an Abandoned Derelict: Find an interesting object from the garage, attic, flea market, auction, or secondhand store. Transform the object by covering its entire surface with textural materials: mosaic, pebbles, glass, mirrors, feathers, flocking, yarn, paper, sand, photos, rope, coins, marble or granite chips, smaller objects, etc. Do this by using white glue: Spread glue on the surface, then sprinkle fine-particled materials such as sand, marbledust, or sawdust on it. (Use tile cement to attach heavier materials.)
9. Redoing an Old Master: Select a sculpture or well-known image from art history for interpretation. Redo the work three-dimensionally: update it, change colors, media, characters; or, recreate a two-dimensional Old Master, three-dimensionally.
10. Discovering the Skeleton of a Mythological Creature: Select a theme based on a mythological character or legendary beast: Big Foot, the Lochness Monster, Cyclops, Cyborg, The Troll, Bionic Beast, etc. Using pottery clay, fashion a skull, skeleton, or anatomical fragment of the legendary beast. Place the "evidence" in a display box.
11. Create a Three-Dimensional Sculpture that Produces Sound Effects: Collect materials and objects that produce different sounds. Construct a three-dimensional sculpture with them. The structure may involve spectator participation, insofar as it can be "played" like a musical instrument; react to environmental conditions on its own (having elements that capture wind, rain, etc.) and translate them into sounds through appropriate devices; or be a kinetic sculpture programmed with switches, timers, or other devices.
12. Creating a Surreal Portrait: Get a Styrofoam wig head from a department store or fashion a head from wadded up newspaper that has been taped to form the approximate shape of a head. Transform it: Add cloth, leather, buttons, rope, mechanical gadgets, bottle caps, wool, hat, paint, etc.
13. Creating a Surreal Monument: Make up an imaginary event that would rival a performance in the Guinness Book of Records, or choose an actual record from the

book itself. Create a trophy, monument, or shrine that recognizes and pay tribute to the meritorious achievement.

14. Earrings and pendants fashioned in jewelry, including wire and cast pieces
15. Cups, bowls, and plates thrown on the potter's wheel emphasizing inventive form
16. Hand-built ceramic vessels-coil and slab emphasizing inventive form
17. Hand-built ceramic birdhouses
18. Portrait heads, busts, and entire figures sculpted in clay, constructed from wire and/or screen, assembled with found objects, string/rope stabilized with wax
19. Hats and bags constructed from woven fibers
20. Figures and animals constructed from welded metal
21. Modular designs created by combining paper tubes and other geometric forms constructed from matte board
22. Functional cardboard chairs
23. Constructed chairs inspired by the work of another artist (e.g., Nevelson)
24. Assemblages of found materials
25. Figures constructed from found materials
26. Nevelson-inspired wall pieces
27. Organic sculptures inspired by the work of Hepworth, Moore, or Noguchi
28. Plaster casts of simple iconic building forms embedded with industrial or organic materials
29. Plaster carvings
30. "Combination" pieces that involve 2-D and 3-D elements (Rauschenberg)
31. Rhythmic constructions using at least 500 pieces of the same small common object, emphasizing horizontal or vertical movement
32. Clothing/hats/shoes/bags constructed from metal, clay, paper, wire, or wood
33. Figures constructed from tape, clay, paper, wire, or wood that move through a door
34. Multiples combined to make a formal 3-D design
35. Metamorphosis: an organic form evolving into another organic form; an organic form evolving into a geometric form
36. Abstraction and stylization of architectural models
37. Modular development: Five to seven large forms or 15 to 20 smaller forms assembled into a formal 3-D designs emphasizing color and/or surface treatment
38. Forms evolving from seedpods or legumes
39. Biographical figures that open up to reveal personal icons
40. An altar influenced by non-Western spirituality
41. Multiples: wax or plaster poured into clay molds and then assembled into a formal 3-D design
42. Three to five transparent containers filled with some repeating elements that create a narrative
43. A formal 3-D design that balances negative and positive areas, using nine cubes, rectangles and dowels
44. Clay busts of iconic painted portraits from art history
45. 100s or 1000s of Things Sculpture - use small objects that come in 100s or 1000s (such as toothpicks, nails, pushpins, etc.) to create an interesting form that demonstrates a sense of rhythm and movement.
46. Use wire as line (Drawing or 2D) or form (3D)

47. Found Wood Relief Sculpture (3D) - using dissimilar shapes and sizes of wood, create a relief sculpture that demonstrates unity and balance (resource: Louise Nevelson).
48. Installation of Multiples (3D) - using materials of your choice, create a visually interesting series of 5 to 10 objects that you will install on campus - be purposeful about your choice of locations.
49. Alternative Clothing (3D) - explore fashion design by using an atypical material (e.g., masking tape coat, plastic wrap prom dress, etc.) to create an object of clothing that fits you.
50. Environmental Sculpture (3D) - Don't forget to document it photographically
51. From a block of wood or plaster (at least 7 inches square), fashion a handheld organic sculpture that is inviting to the touch. You might look at the work of Henry Moore, Barbara Hepworth, or Isami Nagouchi.
52. Found object sculpture (3D) References: Pablo Picasso, Julio Gonzales, Richard Chamberlain, or Robert Rauschenberg.
53. Soft sculpture (3D) using cloth,
54. Go to the hardware store. Buy one or two materials. Experiment and create a sculpture based on what the materials can do. You can reference their intended purpose, or not.
55. Play with scale
56. Sew
57. Make an entire piece with colored tape.
58. Be inspired by chairs

Other things to consider over the summer, but not required:

- Look at the [AP 3D College Board](#) website
- Look for thematic ideas at www.pbs.org/art21 (check out seasons and themes)
- Visit the National Gallery of Art's website www.nga.gov
- The National Museum of American Art website: <http://americanart.si.edu/collections/sculpture/>